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Suan Sunandha International School of Art (SISA)

Suan Sunandha Rajabhat University

Thai Qualification Framework for Higher Education (TQF3) : Course Specification

Course Title :FPR1204 Costume Design1

Credit : 3 (2-2-5)

Semester :2

Academic Year : 2016

Curriculum : Bachelor of Fine Arts in Film Production (International Program)

Lecturer :Mr. Tonphon

SuanSunandha International School of Art (SISA)

Section 1. General Information

1. Code and Course Title :FPR1204 Costume Design1
3. Curriculum and Course Category:
This course offering, a part of the Bachelor of Fine Arts, Film Production Program, SuanSunandha International School of Art, SuanSunandhaRajabhat University is categorized as Film Production Specific Course / Core Subject.
4. Lecturer :Mr. Tonphon
E-mail:
5. Semester / Year Level of Students: Semester 2 / 1st Year Students
6. Pre-Requisite (if any) : None
7. Co-Requisite (if any) : None
8. Learning Location :Building 31 SuanSunandha International School of Art (SISA),
Room: 3112A, SuanSunandhaRajabhat University
9. Late Date for Preparing and Revising this Course: -

Section 2. Aims and Objectives

1. Objectives of Course
 - 1.1 To have knowledge about Costume Design.
 - 1.2 To understand and know how to create Costume Design.
2. Objectives of Developing/Revising Course -

Section 3. Course Structure

1. Course Outline

Understanding the concept and meaning of costume design in film, the history of costumes in each era, the principle of costume design, creating the patterns, the use of sewing equipments and the understanding of functions in costume design department.

2. Time Length per Semester (Lecture-Hours / Practice-Hours / Self Study-Hours)

Lecture	Practice	Self Study	Addition
2 hours per week	2 hours per week	5 hours per week	upon student request

3. Time Length per Week for Individual Academic Consulting and Guidance

- a. Lecturer will be available every Tuesday from 13:00 to 17.00 at SuanSunandha School of Art or an appointment can be made upon request.
- b. Lecturer can also be reached via e-mail for any short consultations:
pison.su@ssru.ac.th

Section 4. Developing Students' Learning Outcomes

Learning Standard/Outcomes	Learning Activities	Learning Assessment
1. Ethics and Morals		
1. Honesty 2. Integrity 3. Responsibility 4. Punctuality 5. Tolerance 6. Confidence	1. Rules setting such as attending the class on time and regularly 2. Group discussion 3. Group work 4. Responsible for given tasks and be honest in working and examination	1. Evaluation of on time class attendance 2. Evaluation of on time assigned tasks sending 3. Evaluation of harmony in students group working
2. Knowledge		
1. Can apply knowledge in real working time 2. Dare to use creativity that's profit for film production development 3. Understand in working process rightly in standard 4. Good attitude to profession and work based on moralities and ethics of mass communicators	1. Explain and conclude ideas through teaching documents and presentation by programs of Microsoft PowerPoint, Microsoft Word and Internet 2. Single and group assignment and discussion 3. Games for case studies understanding and conclusion 4. Quiz in class	1. Evaluation by behaviors, attention and class participation 2. Evaluation by group working of film production and discussion 3. Evaluation by single assignment
3. Cognitive Skills		
1. Can apply theoretical section and practical part to film production 2. Can analyze situations in film production	1. Practice and ideas conclusion by program of Microsoft PowerPoint 2. Assignment of group discussion and report 3. Group analysis based on at present film principles	1. Evaluation by behaviors, attention and class participation 2. Evaluation by group discussion 3. Evaluation by class practice 4. Evaluation by students' ideas conclusion, analysis including with in class evaluation
4. Interpersonal Skills and Responsibilities		
1. Relevant interpersonal skill and classmate 2. Skill of creation and maintenance of interpersonal relationship with colleagues and gain and loss people 3. Professional practice with self-responsibility and public responsibility based on moralities and ethics of mass communicators 4. Being leader and follower while working development	1. Explain and conclude ideas through teaching documents and presentation by programs of Microsoft PowerPoint, Microsoft Word and Internet 2. Group works assignment 3. Group presentation	1. Evaluation by behaviors, attention and class participation 2. Evaluation by group works 3. Evaluation by in class practice

Learning Standard/Outcomes	Learning Activities	Learning Assessment
5. Numerical Analysis, Communication and Information Technology Skills		
1. Effective communication skill which are listening, speaking, reading and writing skills 2. Information technology and new media usage skills to support film production such as information searching via internet and uploading produced film to youtube.com	1. Communicative technology usage practice such as assignment sending via e-mail and creation of forum for ideas sharing 2. In class discussion or playing of case studies games 3. Report presentation skill by using proper forms, tools and technology	1. Evaluation by behaviors, attention and class participation 2. Evaluation by group discussion and presentation 3. Evaluation by in class practice 4. Evaluation by single assignment

Section 5. Lesson Plan and Assessment

1. Lesson Plan

Week	Topic and Detail	Hours	Activity and Media	Lecturer
1	- Course Orientation	4	- Group Discussion	
2	- What is Costume Design?	4	- Group Discussion - Power point	
3	- The meaning of color	4	- Group Discussion - Power point	
4	- The detail in costume	4	- Group Activity - Student presentation	
5	- Watch Movie - Decode	4	- Group Discussion	
6	- Group presentation	4	- Group Discussion - Student presentation	
7	- Watch Movie - Decode	4	- Group Discussion	
8	- Age in costume design	4	- Power point	
9	- Watch Movie - Decode	4	- Group Discussion	
10	- Preproduction Process	4	- Group Discussion - Power point	

Week	Topic and Detail	Hours	Activity and Media	Lecturer
11	- Production Process	4	- Group Discussion - Power point	
12	- Watch Movie - Decode	4	- Group Discussion	
13	- Draft Assignment Presentation	4	- Group Discussion	
14	- Developing Assignment Presentation	4	- Group Discussion	
15	- Developing Assignment Presentation	4	- Group Discussion	
16	- Developing Assignment Presentation	4	- Group Discussion	

17	- Final Assignment Presentation	4	- Group Presentation	
	Total Hours	68		

2. Learning Assessment Plan

Learning Outcomes	Assessment Activities	Time Schedule	Proportion of Assessment (%)
1. Ethics and Morals			
1. Honesty 2. Integrity 3. Responsibility 4. Punctuality 5. Tolerance 6. Confidence	Behaviors and Class Practical Participation	Every Week	Class Attendance 10%
2. Knowledge			
1. Can apply knowledge in real working time 2. Dare to use creativity that's profit for film production development 3. Understand in working process rightly in standard 4. Good attitude to profession and work based on moralities and ethics of mass communicators	Group Assignment and Analysis	Week 13 -17	Group Assignment 30%
3. Cognitive Skills			
1.Can apply theoretical section and practical part to film production 2.Can analyze situations in film production	Group Discussion and Analysis	Every Week	Group Discussion 20%

Learning Outcomes	Assessment Activities	Time Schedule	Proportion of Assessment (%)
4. Interpersonal Skills and Responsibilities			
1.Relevant interpersonal skill and classmate 2.Skill of creation and maintenance of interpersonal relationship with colleagues and gain and loss people 3.Professional practice with self-responsibility and public responsibility based on moralities and ethics of mass communicators	Class Participation	Every Week	Class Participation 20%

4. Being leader and follower while working development			
5. Numerical Analysis, Communication and Information Technology Skills			
1. Effective communication skill which are listening, speaking, reading and writing skills 2. Information technology and new media usage skills to support film production such as information searching via internet and uploading produced film to youtube.com	Group Assignment and Analysis	Week 13 -17	Group Assignment 30%

Section 6. Learning and Teaching Resources

1. Major books and documents

Deborah N. Landis. (2012) *FilmCraft: Costume Design*. Linex

Pat P. Miller. (1999). *Script Supervising (Third Edition)*. Focal Press.

2. Important document and information

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3. Suggested document and information

<http://www.oscars.org/education-outreach/teachersguide/costumesmakeup/index>.

http://www.creativeskillset.org/film/jobs/costume/article_8023_1.asp

<http://www.tomcruise.com/blog/2012/09/26/how-to-become-a-costume-designer-the-aspiring2actwritedirect-series-guide/>

Section 7. Course Evaluation and Improvement

1. Strategies for Course Evaluation by Students

1.1 Explain to students to understand significance of subject development and students' roles in subject effectiveness evaluation as gain and loss people of program management

1.2 Support subject effectiveness evaluation by students before and after studying

1.3 Create opinion sharing atmosphere about subject effectiveness between lecturer and students while studying

2. Strategies for Course Evaluation by Lecturer

2.1 Evaluation majorly based on students' participation such as students' behaviors and participation consideration

2.2 Evaluation by lecturer's point of view such as teaching potential according to set teaching plan evaluation and teaching atmosphere consideration

2.3 Evaluation by students' scores

2.4 Evaluation of teaching by faculty's academic section

3. Teaching Revision

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4. Feedback for Achievement Standards

4.1 Students' outcomes, group works' quality and single assignment the whole semester harmony consideration

4.2 Proper teaching management plan evaluation, teaching activities creation, giving assignments, evaluation and score assessment with subject description and program objectives

4.3 Cooperation with the next subject lecturer for previous subject evaluation

5. Methodology and Planning for Course Review and Improvement

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Section 8. Grading System

Score (%)	Grade	Meaning	Value
86-100	A	Exceptional	4.00
82-85	A-	Excellent	3.75
78-81	B+	Very Good	3.50
74-77	B	Good	3.00
70-73	B-	Fairly Good	2.75
66-69	C+	Satisfactory	2.50
62-65	C	Quite Satisfactory	2.00
58-61	C-	Low Satisfactory	1.75
54-57	D+	Poor	1.50
50-53	D	Very Poor	1.00
46-49	D-	Extremely Poor	0.75
0-45	F	Fail	0.00
-	W	Withdraw	-